

Our Lady of the Assumption Catholic Primary School

Curriculum Map Year R 2018-2019

Year R	Autumn 2018		Spring 2019		Summer 2019	
	Induction (learning through Story) People who help us & Autumn Days	Diwali (7 th Nov) & Bonfire Night, Christmas Time	Fantasy Land & Chinese New Year	Fantastic creatures	Spring + Commotion in the Ocean Rumble in the Jungle	
R.E	Creation – God’s Gifts People who care for us Continuous Unit L	Advent & Christmas	Baptism People who help us	Lent Holy Week	Easter May is the Month of Mary	Pentecost Prayer + Old Testament story; Noah’s Ark →
Personal, Social and Emotional Development	SEAL – New Beginnings	SEAL – Getting on	SEAL - Going for Goals	SEAL - Good to be me	SEAL - Relationships	SEAL - Changes
	Settling into reception. Making friends Becoming familiar with routines and environment. Learning how to become a good friend and explore feelings. Protective Behaviours		Starting to make own choices about activities Sharing and co-operating with other children Developing empathy towards others – CAFOD etc.		Sharing and co-operating with others during a game Beginning to resolve own conflicts and adapt behaviour to different situations. Learning about hygiene – trip to zoo/sea life centre. Transition into Year 1	
Communication and Language	Developing confidence in asking questions Actively listening during carpet sessions Exploring Rhyme Using full sentences Follow direction (if not to intently focused on own choice).		Listening to stories in groups Contributing to group discussions/widen vocabulary Developing ability to listen and do for a short space of time.		Recounting significant experiences, using appropriate level of descriptive language. Giving own viewpoint on specific experiences and be able to discuss these with a range of adults. Maintaining concentration during appropriate activities	
Physical Development	Dance – moving around in a variety of ways. Exploratory use of balls, bean bags and quoits – rolling, catching and kicking Introduce the outside equipment - balancing and climbing equipment Use of space and stopping and starting Developing fine motor- threading, scissors, holding pencil correctly.		Dragon dancing, creating witch and wizard dances. Awareness of how own body changing Throwing, catching and kicking the ball. Becoming familiar with low level apparatus. Fine motor work – threading, scissors, holding pencil correctly. Miniature sand and water play.		Moving like animals + farm animals (recap work) Bats and balls skills Developing threading skills, sewing, weaving.	Moving like sea animals. Developing football skills Taking part in running races and novelty races. Practising carousel sports for sports day. Good pencil grip – writing letters correctly
Literacy	Stories/poems/nonfiction related to theme: using the author Jill Murphy. Learning to write name and simple captions Exploring Rhyme Introducing ORT Reading scheme characters. Shared and guided reading using ORT books. Use the class library Read, Write Inc + Stage One Letters and Sounds		Stories/poems/non fiction related to theme. Traditional stories, learning about characters and settings Writing name with support, invitations, letters, letter formation Sequencing stories, role-play and drama Shared and guided reading using ORT books. Use the class library. Introduce ORT books to library. Read, Write Inc.		Stories/poems/non fiction related to theme Writing simple sentences using CVC and familiar words. Widening vocabulary when talking about the topic, descriptive and imaginative language. Writing own stories using narrative features. Learning high frequency words. Shared and guided reading using ORT books. Read, Write Inc.	

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Mathematics	Using comparative language to compare items Own body size + body maths Language of position – finding their way around the school and classroom. Days of the week Shapes and patterns - Diwali Counting, sorting, problem solving ongoing	Christmas patterns and shapes Weighing items and ordering numbers in post office. Advent calendar – time More and less	Shape and space – 3D shape - houses Adding and subtracting using objects. Weighing and money – role play.	Repeating patterns Sorting and classifying dinosaurs. Pictograms of favourite animals. Size – comparing dinosaurs – non-standard units	Sorting and classifying objects. Adding and subtracting objects Solid and flat shapes Capacity – pouring and sharing animal feed. Measures – own size and plants growing Doubling and halving.	Measure time taken to run races, complete activities. Mental addition and subtraction, using these in problem solving. Exploring pattern. Money work
Understanding the World	Exploratory water, sand play. People Who Help Us at school Celebrations from another culture - Diwali Autumn walk – changes that take place during autumn. ICT - exploratory + developing mouse skills + know how to operate simple programs on computers and iPads	Explore light and dark Celebrations in their own culture: bonfire night. Fire and police service Christmas traditions – visit to town to see Santa and how we prepare for Christmas + understanding the postal service.	Exploring at materials for making buildings Old/new – linking to stories – making castles, witch’s houses, haunted houses etc. Looking at features of another culture – Chinese new year. ICT –and Bee bots, use of torches, cameras, audio on the ipad and the listening centre.	Looking at woodland, who might we find in the woods? Gruffalo, Elmer etc. Features of woodland. Design a Gruffalo crumble. Learn about dinosaurs and their habitats	Visit to the zoo/sea life centre Learning what animals eat and need to survive. Looking at rainforest and jungles around the world, animals that live in them. Learn how animals grow and change Growing of seeds, bulbs, plants etc. Investigate how plants grow. ICT – Use wider forms of ICT e.g. walkie talkies, cameras. Using iPads independently.	Water cycle – why it rains etc. Link to rainforest, rivers in the rainforests and jungles. Sea animals Seasides Sinking and floating Investigating boats, water transport
Expressive Arts and Design	Role-play area – Casualty + Paramedics	Role-play area – fire station Post Office	Role-play area – Witch/wizard cottage + shop outdoors	Role play area - Woodland area for real/fantasy creatures + a church	Role-play area ‘wild animal’ area → outdoor café	Role -play area – adding sea animals to extend into a rainforest meeting the sea area. Outdoor café with camping shop
	Constructing emergency vehicles with various materials Singing rhymes and learning new songs, carols. Introduce musical instruments, change sounds, and respond to sound with body movements. Exploring with paints and collage – colour mixing Printing, shape and pattern. Painting pictures of themselves.		Making models of castles and bridges. Singing new songs linked to topic. Music Express work and using percussion + begin simple compositions. Observational drawings, printing and collage with natural materials. Junk modelling.		Making shelters for animals Build up repertoire of songs about farms and jungles + seaside. Add actions and instruments to accompany. Making clay/play dough animals. Making animal masks & puppets	